

**ZACCARIA®** introduces

# CAT 'N MOUSE

a brilliant video-game with e new innovation in sound effects.



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# CAT 'N MOUSE

EVER POPULAR CATN MOUSE CHARACTERS ATTRACT THE PLAYERS TO THE MACHINE AND KEEP THEM PLAYING

## CO/STARRING

### MAD DOG:

The cat has to watch out for the mad dog, who comes after him with bared teeth and loud growls. The only passion the dog has in life is to catch cats.

### SUPER MOUSE:

Super mouse creeps on the scene and eats the fruit, no one knows from where he came, and his appearance is always mysterious.

### GAME SEQUENCE:

The game has five phases each one progressively more difficult.

### CHEESE:

If the cat hits the mouse carrying the cheese, the mouse drops the cheese into the archways beneath the cat.

The mice in this area become more interested in eating the cheese than annoying the cat by biting his tail.

### OLD WOMAN:

An irritable old woman who hates mice, chases the cat and tries to hit him with the broom because he lets the mice escape.

### SOUND:

The musical sounds emitted from the game are reminiscent of some of the comedy music associated with the theme of the game.

Trumpet, bass, drums, and piano are reproduced electronically with realistic effect.

